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emotions in the title AND **generation** in the title or abstract

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- 1 Text messaging device adapted for indicating emotions**
 Inventor: BRITTAN PAUL ST JOHN (GB); BELROSE GUILLAUME (GB); (+1)
 EC: H04M1/725F1G; H04M1/725F1M
 Applicant: HEWLETT PACKARD CO (US)
 IPC: **H04M1/725; H04M1/72**; (IPC1-7): H04Q7/22
 Publication info: **GB2376387** - 2002-12-11
- 2 Quasi-emotion expression device and method for expressing a plurality of quasi-emotions through voices**
 Inventor: MIZOKAWA TAKASHI (JP)
 EC: G10L13/02E
 Applicant: YAMAHA MOTOR CO LTD (JP)
 IPC: **G10L13/02; G10L13/08; G10L13/00** (+1)
 Publication info: **EP1182645** - 2002-02-27
- 3 Text messaging device adapted for indicating emotions**
 Inventor: BRITTAN PAUL ST JOHN (GB)
 EC: H04M1/725F1G; H04M1/725F1M; (+1)
 Applicant: HEWLETT PACKARD CO (US)
 IPC: **H04M1/725; H04Q7/22; H04M1/72** (+3)
 Publication info: **GB2376379** - 2002-12-11
- 4 Control system for controlling object using pseudo-emotions and pseudo-personality generated in the object**
 Inventor: MIZOKAWA TAKASHI (JP)
 EC: G05B19/042; G06N3/00L
 Applicant:
 IPC: **G05B19/042; G06N3/00; G05B19/04** (+2)
 Publication info: **US2002062297** - 2002-05-23
- 5 Control system for controlling object using pseudo-emotions generated in the object**
 Inventor: KAMIYA TSUYOSHI (JP); SAKAUE MASAYA (JP)
 EC: G06N3/00L
 Applicant:
 IPC: **G06N3/00; G06N3/00**; (IPC1-7): G05B19/04
 Publication info: **US2001001318** - 2001-05-17
- 6 System and method for controlling object by simulating emotions and a personality in the object**
 Inventor: MIZOKAWA TAKASHI (JP)
 EC: G05B19/042; G06N3/00L
 Applicant: YAMAHA MOTOR CO LTD (JP)
 IPC: **G05B19/042; G06N3/00; G05B19/04** (+2)
 Publication info: **EP0978770** - 2000-02-09
- 7 User adaptive control of object having pseudo-emotions by learning adjustments of emotion generating and behavior generating algorithms**
 Inventor: KAMIYA TSUYOSHI (JP); SAKAUE MASAYA (JP)
 EC: G06N3/00L
 Applicant: YAMAHA MOTOR CO LTD (US)
 IPC: **G06N3/00; G06N3/00**; (IPC1-7): G06F15/18
 Publication info: **US6175772** - 2001-01-16

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1 Robot and control method

Inventor: OSAWA HIROSHI (JP)

Applicant: SONY CORP (US)

EC: A63H3/28; G06N3/00L

IPC: **A63H3/28; G06N3/00; A63H3/00** (+2)

Publication info: **US2002052672** - 2002-05-02

2 System and method for controlling object by simulating emotions and a personality in the object

Inventor: MIZOKAWA TAKASHI (JP)

Applicant: YAMAHA MOTOR CO LTD (JP)

EC: G05B19/042; G06N3/00L

IPC: **G05B19/042; G06N3/00; G05B19/04** (+2)

Publication info: **EP0978770** - 2000-02-09

3 Device and method for creation of emotions

Inventor: HATAYAMA AKEMI (JP)

Applicant: NIPPON ELECTRIC CO (US)

EC: G06N3/00L

IPC: **G06N3/00; G06N3/00**; (IPC1-7): G06F15/18 (+2)

Publication info: **US6219657** - 2001-04-17

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Inventor: BRITTAN PAUL ST JOHN (GB); BELROSE
GUILLAUME (GB); (+1)

Applicant: HEWLETT PACKARD CO (US)

EC: H04M1/725F1G; H04M1/725F1M

IPC: *H04M1/725*; *H04M1/72*; (IPC1-7): H04Q7/22

Publication Info: **GB2376387** - 2002-12-11

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IEE JNL IEE Journal or Magazine

IEEE CNF IEEE Conference Proceeding

IEE CNF IEE Conference Proceeding

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- ☐ **1. Affective video content representation and modeling**
 Hanjalic, A.; Li-Qun Xu;
[Multimedia, IEEE Transactions on](#)
 Volume 7, Issue 1, Feb. 2005 Page(s):143 - 154
 Digital Object Identifier 10.1109/TMM.2004.840618
[AbstractPlus](#) | [References](#) | Full Text: [PDF\(544 KB\)](#) IEEE JNL
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- ☐ **2. Interaction between human and humanoid agent**
 Nishiyama, T.; Baba, A.; Sekine, T.; Terasawa, A.; Hibiya, S.; Obayashi, F.; Ne
[SICE 2004 Annual Conference](#)
 Volume 2, 4-6 Aug. 2004 Page(s):1290 - 1295 vol. 2
[AbstractPlus](#) | Full Text: [PDF\(333 KB\)](#) IEEE CNF
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- ☐ **3. Modeling and application of multimodal affective user interface with mult sensing**
 Zhou Jianzhong; Jia Shan; Cao Peipei; Yang Yuankui; Wang Xunheng;
[Neural Interface and Control, 2005. Proceedings. 2005 First International Conf](#)
 26-28 May 2005 Page(s):28 - 31
 Digital Object Identifier 10.1109/ICNIC.2005.1499835
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- ☐ **4. Multimodal emotion recognition in audiovisual communication**
 Schuller, B.; Lang, M.; Rigoll, G.;
[Multimedia and Expo, 2002. ICME '02. Proceedings. 2002 IEEE International C](#)
 Volume 1, 26-29 Aug. 2002 Page(s):745 - 748 vol.1
 Digital Object Identifier 10.1109/ICME.2002.1035889
[AbstractPlus](#) | Full Text: [PDF\(372 KB\)](#) IEEE CNF
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- ☐ **5. Measuring cognitive load with EventStream software framework**
 Aschwanden, C.; Stelovsky, J.;
[System Sciences, 2003. Proceedings of the 36th Annual Hawaii International C](#)
 6-9 Jan 2003 Page(s):5 pp.
 Digital Object Identifier 10.1109/HICSS.2003.1174300

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- ☐ **6. Fuzzy logic and the Internet: a fuzzy Web site evaluator**
Sanchez, E.; Santini, J.-A.;
[Fuzzy Information Processing Society, 2002. Proceedings. NAFIPS. 2002 Ann North American](#)
27-29 June 2002 Page(s):344 - 347
Digital Object Identifier 10.1109/NAFIPS.2002.1018082
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- ☐ **7. User-oriented affective video content analysis**
Hanjalic, A.; Li-Qun Xu;
[Content-Based Access of Image and Video Libraries, 2001. \(CBAIVL 2001\). IE](#)
14 Dec. 2001 Page(s):50 - 57
Digital Object Identifier 10.1109/IVL.2001.990856
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- ☐ **8. Principled hybrid systems: theory and applications (Physta)**
Kollias, S.; Piat, F.;
[Multimedia Computing and Systems, 1999. IEEE International Conference on](#)
Volume 2, 7-11 June 1999 Page(s):1089 - 1091 vol.2
Digital Object Identifier 10.1109/MMCS.1999.778667
[AbstractPlus](#) | Full Text: [PDF\(264 KB\)](#) IEEE CNF
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- ☐ **9. Emotion space for analysis and synthesis of facial expression**
Morishima, S.; Harashima, H.;
[Robot and Human Communication, 1993. Proceedings., 2nd IEEE Internationa](#)
3-5 Nov. 1993 Page(s):188 - 193
Digital Object Identifier 10.1109/ROMAN.1993.367724
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- ☐ **10. Multimodal Emotion Recognition and Expressivity Analysis**
Kollias, S.; Karpouzis, K.;
[Multimedia and Expo, 2005. ICME 2005. IEEE International Conference on](#)
6-8 July 2005 Page(s):779 - 783
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- ☐ **11. Multimodal Affective User Interface Using Wireless Devices for Emotion I**
Zhou, J.Z.; Wang, X.H.;
[Engineering in Medicine and Biology Society, 2005. IEEE-EMBS 2005. 27th A](#)
[International Conference of the](#)
01-04 Sept. 2005 Page(s):7155 - 7157
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- ☐ **12. Context-adaptive and user-centric facial emotion classification**
Doulamis, N.;
[Image Processing, 2005. ICIP 2005. IEEE International Conference on](#)
Volume 2, 11-14 Sept. 2005 Page(s):II - 53-6
Digital Object Identifier 10.1109/ICIP.2005.1529989
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- ☐ **13. Emotional event detection using relevance feedback**
Hang-Bong Kang;
Image Processing, 2003. ICIP 2003. Proceedings. 2003 International Conference on
Volume 1, 14-17 Sept. 2003 Page(s):1 - 721-4 vol.1
Digital Object Identifier 10.1109/ICIP.2003.1247063
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- ☐ **14. Development of humanoid agent system employing the knowledge on trajectory analysis**
Nishiyama, T.; Baba, A.; Sekine, T.; Terasawa, A.; Hibiya, S.; Obayashi, F.; Nishiyama, T.;
Robot and Human Interactive Communication, 2004. ROMAN 2004. 13th IEEE Workshop on
20-22 Sept. 2004 Page(s):455 - 460
Digital Object Identifier 10.1109/ROMAN.2004.1374803
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- ☐ **15. Interactive evolutionary design of anthropomorphic symbols**
Dorris, N.; Carnahan, B.; Orsini, L.; Kuntz, L.A.;
Evolutionary Computation, 2004. CEC2004. Congress on
Volume 1, 19-23 June 2004 Page(s):433 - 440 Vol.1
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- ☐ **16. An expert system for multiple emotional classification of facial expressions**
Pantic, M.; Rothkrantz, L.J.M.;
Tools with Artificial Intelligence, 1999. Proceedings. 11th IEEE International Conference on
9-11 Nov. 1999 Page(s):113 - 120
Digital Object Identifier 10.1109/TAI.1999.809775
[AbstractPlus](#) | Full Text: [PDF](#)(200 KB) IEEE CNF
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- ☐ **17. Java based speech analysis via Internet-SPANNET**
Sehhati, S.;
Electronics, Circuits and Systems, 1999. Proceedings of ICECS '99. The 6th IEEE Conference on
Volume 3, 5-8 Sept. 1999 Page(s):1767 - 1769 vol.3
Digital Object Identifier 10.1109/ICECS.1999.814537
[AbstractPlus](#) | Full Text: [PDF](#)(292 KB) IEEE CNF
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- ☐ **18. An interactive visual environment to understand, model and exploit user image retrieving systems**
Bianchi Berthouze, N.; Kato, T.;
Image Analysis and Processing, 1999. Proceedings. International Conference on
27-29 Sept. 1999 Page(s):981 - 986
Digital Object Identifier 10.1109/ICIAP.1999.797723
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- ☐ **19. A real-time automated system for the recognition of human facial expressions**
Anderson, K.; McOwan, P.W.;
Systems, Man and Cybernetics, Part B. IEEE Transactions on
Volume 36, Issue 1, Feb. 2006 Page(s):96 - 105
Digital Object Identifier 10.1109/TSMCB.2005.854502
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- ☐ **20. Face to virtual face**
Thalmann, N.M.; Kalra, P.; Escher, M.;
[Proceedings of the IEEE](#)
Volume 86, Issue 5, May 1998 Page(s):870 - 883
Digital Object Identifier 10.1109/5.664277
[AbstractPlus](#) | [References](#) | Full Text: [PDF\(276 KB\)](#) IEEE JNL
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- ☐ **21. Emotion recognition in human-computer interaction**
Cowie, R.; Douglas-Cowie, E.; Tsapatsoulis, N.; Votsis, G.; Kollias, S.; Fellenz
[Signal Processing Magazine, IEEE](#)
Volume 18, Issue 1, Jan 2001 Page(s):32 - 80
Digital Object Identifier 10.1109/79.911197
[AbstractPlus](#) | [References](#) | Full Text: [PDF\(9416 KB\)](#) IEEE JNL
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- ☐ **22. System architecture for psychological customization of communication**
Turpeinen, M.; Saari, T.;
[System Sciences, 2004. Proceedings of the 37th Annual Hawaii International](#)
5-8 Jan. 2004 Page(s):10 pp.
Digital Object Identifier 10.1109/HICSS.2004.1265477
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- ☐ **23. Affective content analysis in comedy and horror videos by audio emotion detection**
Xu, M.; Chia, L.-T.; Jin, J.;
[Multimedia and Expo, 2005. ICME 2005. IEEE International Conference on](#)
6-8 July 2005 Page(s):4 pp.
Digital Object Identifier 10.1109/ICME.2005.1521500
[AbstractPlus](#) | Full Text: [PDF\(192 KB\)](#) IEEE CNF
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- ☐ **24. Image emotional semantic query based on color semantic description**
Wei-Ning Wang; Ying-Lin Yu;
[Machine Learning and Cybernetics, 2005. Proceedings of 2005 International C](#)
Volume 7, 18-21 Aug. 2005 Page(s):4571 - 4576 Vol. 7
Digital Object Identifier 10.1109/ICMLC.2005.1527744
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- ☐ **25. Emotion recognition in non-structured utterances for human-robot interaction**
Martinez, C.A.; Cruz, A.B.;
[Robot and Human Interactive Communication, 2005. ROMAN 2005. IEEE Inte](#)
[Workshop on](#)
13-15 Aug. 2005 Page(s):19 - 23
Digital Object Identifier 10.1109/ROMAN.2005.1513750
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IEEE CNF IEEE Conference Proceeding

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IEEE STD IEEE Standard

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- ☐ 1. **An analysis of the Bunraku puppet's motions based on the phase corresponding puppet's motions axis-for the generation of humanoid robots motions with emotions**
Hattori, H.; Nakabo, Y.; Tadokoro, S.; Takamori, T.; Yamada, K.; [Systems, Man, and Cybernetics, 1999. IEEE SMC '99 Conference Proceeding. International Conference on](#)
Volume 2, 12-15 Oct. 1999 Page(s):1041 - 1046 vol.2
Digital Object Identifier 10.1109/ICSMC.1999.825406
[AbstractPlus](#) | Full Text: [PDF\(432 KB\)](#) IEEE CNF
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- ☐ 2. **A motion analysis of the Bunraku puppet for generation of emotional robot on KM₂O-Langevin model**
Hattori, M.; Tsuji, M.; Nakabou, Y.; Tadokoro, S.; Takamori, T.; Yamada, K.; [Systems, Man, and Cybernetics, 1997. 'Computational Cybernetics and Simulation International Conference on](#)
Volume 4, 12-15 Oct. 1997 Page(s):3267 - 3272 vol.4
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- ☐ 3. **An analysis of BUNRAKU puppet actions for the generation of humanlike robots**
Teruya, M.; Hattori, M.; Tadokoro, S.; Takamori, T.; Yamada, K.; [Intelligent Robots and Systems '96, IROS 96. Proceedings of the 1996 IEEE/R Conference on](#)
Volume 1, 4-8 Nov. 1996 Page(s):44 - 51 vol.1
Digital Object Identifier 10.1109/IROS.1996.570626
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- ☐ 4. **Emotion recognition of speech based on RNN**
Chang-Hyun Park; Dong-Wook Lee; Kwee-Bo Sim; [Machine Learning and Cybernetics, 2002. Proceedings. 2002 International Conference on](#)
Volume 4, 4-5 Nov. 2002 Page(s):2210 - 2213 vol.4
Digital Object Identifier 10.1109/ICMLC.2002.1175432
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- ☐ **5. An analysis of the amplitude factors of the Bunraku puppet's motion axis description, analysis, and generation of humanoids' motions**
Hattori, M.; Furuta, S.; Nishizawa, S.; Tadokoro, S.; Takamori, T.;
Systems, Man, and Cybernetics, 2000 IEEE International Conference on
Volume 2, 8-11 Oct. 2000 Page(s):900 - 905 vol.2
Digital Object Identifier 10.1109/ICSMC.2000.885964
[AbstractPlus](#) | Full Text: [PDF](#)(376 KB) IEEE CNF
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- ☐ **6. Realtime face analysis and synthesis using neural network**
Morishima, S.;
Neural Networks for Signal Processing X, 2000. Proceedings of the 2000 IEEE Processing Society Workshop
Volume 1, 11-13 Dec. 2000 Page(s):13 - 22 vol.1
Digital Object Identifier 10.1109/NNSP.2000.889356
[AbstractPlus](#) | Full Text: [PDF](#)(668 KB) IEEE CNF
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- ☐ **7. Repeater insertion method and its application to a 300 MHz 128-bit 2-way microprocessor**
Kojima, N.; Paramswar, Y.; Klingner, C.; Ohtaguro, Y.; Matsui, M.; Iwasa, S.; Shimazawa, T.; Takeda, H.; Hashizume, K.; Tago, H.; Yamada, M.;
Design Automation Conference, 2000. Proceedings of the ASP-DAC 2000. Asi Pacific
25-28 Jan. 2000 Page(s):641 - 646
Digital Object Identifier 10.1109/ASPDAC.2000.835178
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IEEE STD IEEE Standard

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Herrera, R.E.; Sciabassi, R.J.; Mingui Sun; Dahl, R.E.; Ryan, N.D.;
[\[Engineering in Medicine and Biology, 1999. 21st Annual Conf. and the 1999 A Meeting of the Biomedical Engineering Soc.\] BMES/EMBS Conference, 1999. the First Joint](#)
Volume 2, 13-16 Oct. 1999 Page(s):947 vol.2
Digital Object Identifier 10.1109/IEMBS.1999.804101
[AbstractPlus](#) | Full Text: [PDF](#)(72 KB) IEEE CNF
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- ☐ 2. **EyesWeb-toward gesture and affect recognition in dance/music interactiv**
Camurri, A.; Ricchetti, M.; Trocca, R.;
[Multimedia Computing and Systems, 1999. IEEE International Conference on](#)
Volume 1, 7-11 June 1999 Page(s):643 - 648 vol.1
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- ☐ 3. **Construction of a dialog system with emotions for elderly persons by net**
Ichimura, T.; Mera, K.; Yamashita, T.;
[Systems, Man, and Cybernetics, 2000 IEEE International Conference on](#)
Volume 5, 8-11 Oct. 2000 Page(s):3594 - 3599 vol.5
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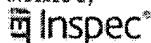
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IEEE STD IEEE Standard

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 Orr, W.W.; Ward, T.D.; Miller, R.M.P.;
Systems, Man, and Cybernetics, 1997. 'Computational Cybernetics and Simulation International Conference on
 Volume 2, 12-15 Oct. 1997 Page(s):1698 - 1703 vol.2
 Digital Object Identifier 10.1109/ICSMC.1997.638260
[AbstractPlus](#) | Full Text: [PDF\(408 KB\)](#) IEEE CNF
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- ☐ **2. Emotional awareness in collaborative systems**
 Garcia, O.; Favela, J.; Machorro, R.;
String Processing and Information Retrieval Symposium, 1999 and International Groupware
 22-24 Sept. 1999 Page(s):296 - 303
 Digital Object Identifier 10.1109/SPIRE.1999.796607
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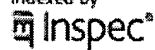
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<and> (analysis<in>metadata)
- #3 (((generation<in>metadata) <and> (emotions<in>metadata))
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<= 2002)
- #4 (((event<in>metadata) <and> (emotions<in>metadata))
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<= 2002)
- #5 (((community<in>metadata) <and> (emotions<in>metadata))
<and> (analysis<in>metadata)) <and> (pyr >= 1950 <and> pyr
<= 2002)
- #6 (((community<in>metadata) <and> (emotions<in>metadata))
<and> (users<in>metadata)) <and> (pyr >= 1950 <and> pyr
<= 2002)

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